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Cyberpunk RED rulebook

from **51,54 EUR**

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Product Description

Welcome to the Red Era, Choomba. For decades, the megacorporations have destroyed everything, and after their last, devastating war, everyone has to see where they stand. But that's okay. You can manage. After all, in a world full of evil booster gangs, cyborgs running amok, corporate assassins and nihilistic end-time cults, there's only one rule: always go all out! Big risk, big reward. Be in the thick of it, start the rebellion, light the fire. Never drive slowly if you can break through boundaries. You've connected your militech pistol to the interface in your brain, upgraded your cybernetic fist with carbon glass blades and had cyber eyes fitted, their optics piercing the omnipresent red swathes like a light morning mist. There's a world of possibilities out there waiting for the right Edgerunner. It could be you! Cyberpunk Red is the latest edition of the classic Dark Future tabletop role-playing game and includes everything you need to explore the post-war world of the Red Era. Among other things: A condensed, in-depth look at the history and geography of Night City and the wider cyberpunk world, plus tons of Red Era info. Ten unique roles to play: charismatic Rocksters, deadly Solos, fast-hacking Netrunners, resourceful Techs, life-saving (and life-taking) MediTechs, hardened Medias, dutiful Law Enforcers, scheming Corporators, cunning Rifters and itinerant Nomads. A huge selection of useful tools, powerful weapons, protective armour and flashing chrome cyberware to help you rule the streets. Three screamsheet adventures to show you what cyberpunk is all about. Pre-built enemies, perfect for populating the combat zones and corporation grounds - plus encounters that really bring the city to life.

Specifications

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