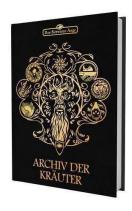


Item no.: 369027

US25978 - DSA5 - Archive of Herbs

from **51,89 EUR**

Item no.: 369027 shipping weight: 0.20 kg Manufacturer: Ulisses Spiele



Product Description

In the fantastic world of Aventuria, plants are far more than just a chic backdrop: Banishing spirits, detecting magic, getting help from a root-man in the witch's kitchen with sinister poison concoctions...! All this and more is now available for the first time in a complete package with the Codex of Herbs for the Black Eye 5th edition. The volume combines the Aventurian Herbarium and the Aventurian the Codex of Herbarium and represents the ultimate complete work on vegetation, herbal lore and herbal alchemy of Aventuria. Traditional artefacts made from magical woods, features on plant creatures, the landscapes of Aventuria, countless anecdotes and adventure ideas are just a few of the contents the complete work has in store for your Aventuria. The Codex of Herba offers comprehensive descriptions of the habitat, effects and processing possibilities of over 130 fantastic plants on one full page each. They include background information on legends and folk beliefs about the respective herb as well as clear and complete information on Preferred growing locations, effects and a list of processing possibilities. Extensive tables give an overview of the settlement areas of the mentioned fantastic and common plants. The volume also contains focus rules for in-depth herb hunts, individual plant durability, possibilities for preservation as well as addiction and information on the legality of substances. A feature on animate landscapes offers game masters six archetypal, ready-to-play settings with a plant focus, for example an enchanted forest and a demonic bog. One of the greatest mysteries of herbal alchemy is illuminated in the Codex of Herbs by a feature recipe: the Mandrake Homunculus! According to ancient legends, this magicall

Specifications

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