

Item no.: 368939

US25270 - DSA: Eynmaleyns of Kreutherkunde, 160 pages

from **34,58 EUR**

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Manufacturer: Ulisses Spiele



Product Description

The Eynmaleyns of Kreutherkunde is a research diary and sorted smorgasbord of tips for plant lovers and those who want to become one. In this richly illustrated in-game volume, Travin Kirschhausen, an alchemist from the League of the Red Salamander, presents you with 104 profiles of fantastic plants of Aventuria. Which flower cures demonic diseases? How do you make a fairy-like plant king feel good? His handy booklet in B5 format has 160 pages of answers to these questions and more. The Eynmaleyns is, similar to the Hilffreyche Leytfaden of the Wandering Adept or Prem's Animal Life, a book like one might find in Aventuria itself. Instead of rules for The Black Eye, it contains countless anecdotes from Aventuria about plants (creatures) and practical tricks for their use. Specifically, the work contains the following chapters:

- A preface by Travin Kirschhausen with tips on tools & aids, searching & finding as well as identifying & collecting plants
- The Eynmaleyns of Kreutherkunde; 104 alphabetically sorted plant profiles with information on origin, flowering and harvesting time, family, preparations, smell & taste, storage, legends, research results, hearsay and all kinds of adventure ideas
- An Aventurian guide to healing with plants, covering wound therapy, detoxification cures and soul healing with herbs
- Practical overviews for gatherers on harvest times, preparation and effects of the presented plants
- A glossary with aventurian and earthly terms from herbalism and alchemy

Caution. Not suitable for children under 36 months.

- Language: German
- Number of pages: 160 pages

Specifications

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