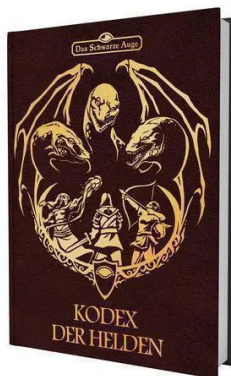


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## US25019 - DSA5 - Codex of Heroes

from **51,89 EUR**

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shipping weight: 1.10 kg  
Manufacturer: Ulisses Spiele



### Product Description

The Codex of Heroes is a rules expansion for The Black Eye 5 that is dedicated to the creation of Aventurian heroes and summarises and supplements numerous contents from the rulebook, Aventurian Magic Parts I to III, Aventurian Godcraft I and II and Aventurian Compendium I and II. Each playable species and profession is presented in detail, including their cultural characteristics, advantages, disadvantages and special features. The Codex of Heroes contains all the rules for creating heroes from the rulebook, guiding you through every step of the hero creation process from choosing an experience level to the fantastic moment when you choose a name for your hero or heroine. You can choose from a huge selection of species and cultures for your hero and customise them even further with advantages and disadvantages. Included are Achaz, elves, goblins, half-elves, half-orcs, holberks, humans, orcs and dwarves with numerous cultural influences. You will also find everything about all playable professions from the lizard warrior of the Yakosh-Dey to the Xorlo dragon fighter to the black mage of the Dark Hall of the Spirits of Brabak and many more. With advantages and disadvantages, you can give your hero even more character when creating them, and a complete overview of all special skills, spells and liturgies as well as a large amount of equipment will help you to give your hero the finishing touches before setting off on an adventure through Aventuria!

Contents- Includes Achaz, Elves, Goblins, Half-Elves, Half-Elves, Holberks, Humans, Orcs and Dwarves with numerous cultural influences.- Language: German- Length 400 pages

### Specifications

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