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## US25311 - DSA Adventure - New Gang and Ancient Dispute, Paperback, 4th edition (DE edition)



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## Product Description

DSA Adventure - New Bonds and Ancient Disputes, Paperback (DE), 48 pages, 4th edition

Deep hatred has divided the inhabitants of the Warring Kingdoms for as long as anyone can remember. A daring alliance is now supposed to change this and usher in reconciliation. All hopes therefore rest on the wedding that is being celebrated these days in Joborn, the contested border town on the Ornib. But distrust is great and not everyone in Nostria and Andergast longs for peace.

And if the alliance fails, there is a risk of bloodshed that the region has not seen for a long time. When, to top it all, the bride disappears, the heroes are faced with a journey through the Warring Kingdoms, which confronts them with enchanted forests and the rushing waters of the Ingval. The fate of the Warring Kingdoms rests in the hands of your heroes, and all your skills are required to avert another war between the kingdoms.

This is the companion adventure to the Warring Kingdoms regional game aid, which gives you the game setting in Nostria and Andergast presents in detail. In addition to the appropriate regional game aid, all you need to play is the DSA5 set of rules and the Aventurian Almanac.Not suitable for children under 36 months. The set of rulesis required! As well as the Aventurian Almanacand The Warring Kingdoms.

- Genre: Adventure story
- Requirements: secrecy, defensive and nature-savvy heroes

  Location: Joborn, Nordvest, the Ingval in the Nostrian-Andergastic border area, the forest
- Time: from 1040 BF
- Complexity (player / master): low / medium
- Experience of heroes: experienced to competent
   Important skills: Fight 2/4; Body talents 3/4; Natural talents 2/4; Living story 2/4

Specifications

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