

Item no.: 347899

## 1027100 - Divinus - Board Game for 2 to 4 Players (EN Edition)



## from **62,30 EUR**

shipping weight: 1.00 kg Manufacturer: Mirakulus

## Product Description

Divinus - Board Game for 2 to 4 Players (EN Edition)

Divinus is a competitive, older, digital hybrid game in which you play as a demigod to win the favour of the gods and ascend to a new pantheon. Players embark on a twelve-scenario campaign where they explore lands, complete quests, interact with gods and influence the outcome of the epic battle between Greek and Norse pantheons.

At the start of each campaign scenario, players open a sealed box containing new quests, components, stickers, gods, game mechanics and more. The Divinus app provides players with a narrative and sets the stakes for what is to come. Each round, players spend dice from their supply to explore new tiles from the world board. When they place tiles in their demigod map, they must place tiles next to each other and with matching characteristics as they work towards the overall quest and god objectives.

During the campaign, players will make permanent changes to their demigods by collecting powerful artefacts, forging their dice by changing their faces and earning titles for the achievements they achieve. Players will also permanently alter the game world by changing tiles and placing new locations, heroes and monsters on map pieces. As players complete quests or other important objectives, they will be able to make crucial decisions through the Divinus app.

Players decide the outcome of dilemmas such as choosing which side is victorious in battle, building or destroying a holy site and deciding whether a god lives or dies. Whichever outcome the player chooses, the game components can be changed and the Divinus app will remember and present contextual options affected by the decision in the future. If you return to a fortress you have helped the Norse gods, you will be praised, while demigods favoured by the Greek pantheon may be shunned.

The Divinus campaign is ideally played over several game sessions due to the persistent and changing world. The rulebook grows with each scenario as new rules and content are unlocked. Once the campaign is complete, players can replay their unique copy of Divinus with an infinite post-campaign replayability mode. Caution. Not suitable for children under 36 months!

- Players: 2 4 players, 12 years and up
  Game duration: 30 60 minutes

Specifications

Scan this QR code to view the product All details, up-to-date prices and availability

