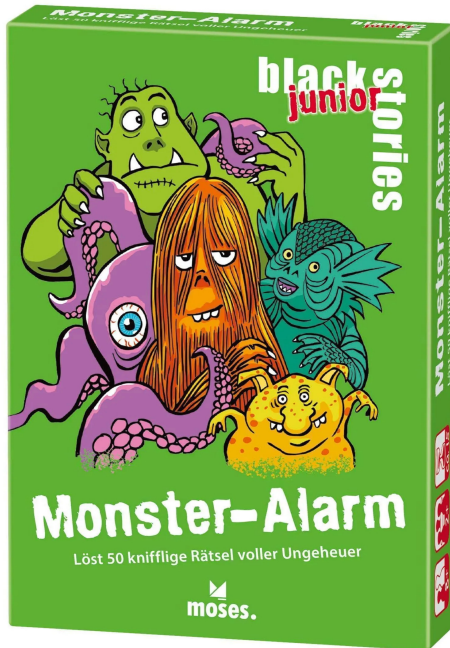


Item no.: 399955

## MOS90193 - black stories junior Monster Alarm (EN)



from **9,26 EUR**

Item no.: 399955  
 shipping weight: 0.20 kg  
 Manufacturer: Moses Verlag

### Product Description

Will you manage to solve the 50 tricky puzzles full of monsters? black stories junior Monster-Alarm! contains 50 tricky puzzle stories about werewolves, vampires, Bigfoot, Nessie, Godzilla & Co. You will encounter them in deep water and on high buildings and meet monsters with terrifyingly large eyes or extremely huge paws. Only those who combine cleverly and think skilfully around corners will discover their monstrous secrets. Guaranteed to give you the shivers! How to play: The guessing team variant: black stories junior are exciting puzzle stories on cards that have to be solved together. Only the expedition leader knows the solution to the puzzle, as he/she reads the puzzle on the front aloud and is also allowed to study the solution on the back in detail. The adventurers now try to find the solution step by step by asking questions, guessing and puzzling. professional puzzle game variant: One puzzle card is solved per game. Only the game master knows the solution and the guessing team approaches it step by step by asking questions, guessing and puzzling ... as usual! But watch out: Particularly clever questions that lead to a hot clue are rewarded with point chips. The guessing fox who solves the puzzle receives an additional 3 point chips. Whoever has collected the most point chips at the end of the game wins! Product details- Item no.: MOS90193- EAN: 4033477901934- Publisher: Moses Verlag- Product types: Family games, card games, quiz games, puzzle games- Theme: Black Stories Junior- Language: German - Release date: September 2024- Number of players: For 2+ players aged 8+- Playing time: 15 minutes- Format: 9.4cm x 13.3cm x 2.4cm- Weight: 190 g- Content: 50 cards and 15 scoring chips in a box

### Specifications

Scan this QR code to  
 view the product

All details, up-to-date  
 prices and availability

