

Item no.: 385181

RPG759065 - Soulcatcher Deceiverland Settingband

from **42,65 EUR**

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shipping weight: 1.90 kg

Manufacturer: Redaktion Phantastik



Product Description

Seelenfänger - Täuscherland by Jörg Köster Evil has triumphed! The empire has fallen! Have you ever wondered what would happen if a fantasy story ended badly? What would a world look like in which evil reigned and only restless spirits remained of the army of good? With this book, you have the answer in your hands. This setting for the Fate role-playing game takes you to the dark Deceiver's Land, a lost land built on the ruins and failed ambitions of a declining empire. Here the influence of the Deceiver reigns, a powerful soulcatcher who betrayed the last king and shrouded the land in impenetrable fog. The Deceiver's Land is not a pleasant place. Unlike other fantasy role-playing games, you won't meet any helpful forest elves or naive halflings here. Although there are magical beings from the Otherworld and the Mists, they are hostile to the humans of the last remaining towns. With no way of leaving the land of deceivers, fear and mistrust dominate the lives of the population. But it is said that it is precisely in dark times that true courage is shown. Is there still hope, or is this just a brief respite before the final downfall? With this book you will receive:- Insights into the history and mysticism of the world- Detailed descriptions of all regions of the Deceiver's Land- Descriptions of the most important organisations and cults- An overview of the barbarian races stranded in the Deceiver's Land- Ready-made characters, enemies and adventure ideas for your own campaigns

Specifications

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