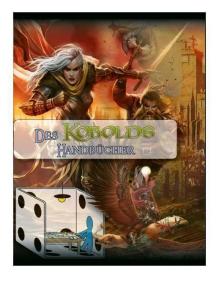


Item no.: 351120

US35016 - Des Kobolds Handbücher Sammelschuber - Game Theory (DE Edition)

from **64,88 EUR**

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Product Description

Des Kobolds Handbücher Sammelschuber - Game Theory (DE Edition)

This collector's slipcase contains the complete series of The Goblin's Handbooks. On more than 800 pages you will find the concentrated knowledge of experienced and successful game professionals about the development of board and role-playing games with a focus on background world, combat and magic. The books include essays by such well-known American game designers as Wolfgang Baur, Monte Cook, Keith Baker, Jeff Grubb, Steve Jackson, Michael A. Stackpole and many more. The books included:

- The Goblin's Complete Guide to Game Design
 The Goblin's Guide to World Creation
- The Goblin's Handbook of Board Game Design
- The Goblin's Handbook of Combat
 The Goblin's Guide to Magic
- Type: Game Theory (Kobold Manuals)Language: GermanNumber of pages: 828

Specifications

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