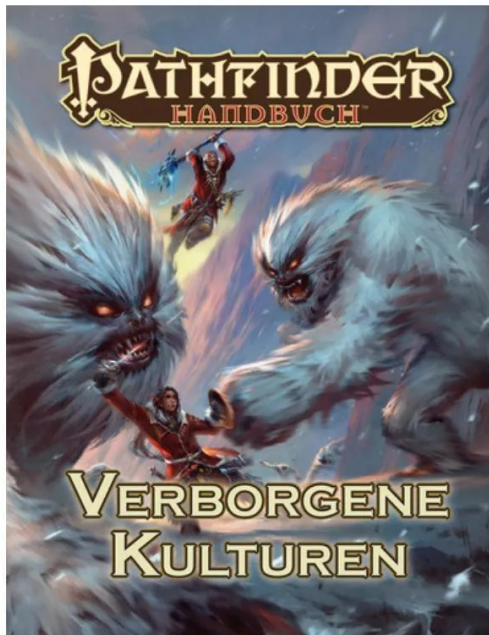


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US52080 - Pathfinder - Handbook: Hidden Cultures, Paperback, 32 pages (EN edition)

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Product Description

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Subcultures and marginalized groups In the Inner Sea region and outside this region there are many non-human societies. But what is the difference between desert dwarves and dwarves from a sky citadel or water elves from snow elves? This handbook offers new options to further individualize non-human characters from outside the respective mainstream culture.

Find the right archetypes, talents, alternative racial traits, and equipment to represent your character's lineage, be it an elegant elven samurai from Jinin or one of the sociable gnomes and halflings from Segada!

In this guide you will find:

- Character options for unique cultures of the important non-human races of Golarion, including Osirion's Pahmet Dwarfs, the Ekujae Elves of the Mwangi Basin, and Gnomes of the First World!
- Talents for half-orcs and half-elves from different parts of the world, be it unyielding half-dark elves who have escaped their murderous relatives, or cheerful, half-orcish sand children who consider themselves Sarenraes chosen.
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