

Item no.: 395843

953262 - Save Patient Zero

from **27,42 EUR**

Item no.: 395843
shipping weight: 0.40 kg
Manufacturer: HELVETIQ



Product Description

Author: Cédric Martinez
Illustrator: Felix Kindelán, Emiliano Ponzì
SAVE PATIENT ZERO
Humanity is at stake! A new disease has emerged! Patient Zero has been identified. It's up to you to find the antidote as quickly as possible to save him and all of humanity. In Save Patient Zero, you play as two laboratories against each other. Each laboratory employs one to three scientists (i.e. the players). Another player takes on the role of the lab computer "Savvy". The idea of the game is to use the lab tools in the best possible order to identify the three molecules that make up the antidote for the disease. The principle of the game Save Patient Zero is simple: step by step you have to learn how the tools work. Then you can find the best way to combine them and save Patient Zero.
- Great team dynamics
- Rich and ergonomic material
- Very addictive. You'll hardly be able to put it down!
- Topical theme and a game that ends well
Cédric Martinez lives near Aix-en-Provence and has already developed several games, including Sombrero and Labyrinthix. He draws inspiration from original game mechanics and materials, with Save Patient Zero being his favourite project to date.
Number of players 1 - 7 people
Suitable for 10 - 99 years
Playing time 30 - 40 minutes
Packaging 6 x 21 x 27 mm

Specifications

Scan this QR code to
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All details, up-to-date
prices and availability

