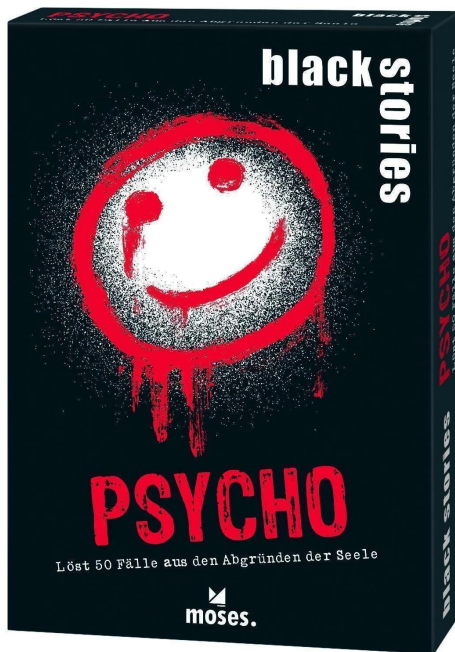


Item no.: 382374

MOS90056 - black stories - Psycho EN



from **9,26 EUR**

Item no.: 382374
 shipping weight: 0.20 kg
 Manufacturer: Moses Verlag

Product Description

They are black, mysterious and thoroughly evil: black stories - THE cult series from moses. The morbid, creepy, frightening and sometimes entertaining mysteries are about death and accidents that couldn't be more gruesome. Why did a sweaty game of chess lead to the death of a professional player? Why did a car driver die even though he survived his accident unharmed? And how could it happen that a bodybuilder died while displaying his strength? The aim is to find out exactly these stories by guessing. Not always that easy... bizarre phobias, bizarre psychoses, strange tics and the whole range of curious mental disorders provide plenty of material for pitch-black puzzles. No basic medical or psychological knowledge is required, but manic questioning, guessing and puzzling are strongly recommended! The black stories Psycho contain 50 pitch-black puzzles from the depths of the human soul - naturally with explanations of individual technical terms for an extra dose of psychology knowledge! How to play: The card set contains 50 tricky, pitch-black puzzle cards for teenagers and adults, which have to be solved by asking clever questions. It's most fun to crack black stories together with friends. One person, the master, takes a card from the pile and reads out the short story on the front of the card. On the back of the card is the answer, which the master naturally keeps to themselves. Now the guessers have to "ask" themselves the answer to the story. The questions should be formulated in such a way that they can be answered with "yes" or "no". Spooky and fun guessing fun for small and large groups - can also be played digitally. New riddle pro game variant: Three riddle cards are solved per game. Only the game master knows the solution and the guessing team approaches it step by step by asking questions, guessing and puzzling ... as usual! But watch out: Particularly clever questions that lead to a hot clue are rewarded with point chips. Whoever has collected the most point chips at the end of the game wins! - Number of players: For 2+ players aged 12+- Playing time: 15 minutes

Specifications

Scan this QR code to
 view the product
 All details, up-to-date
 prices and availability

