

Item no.: 382804

46152G - Shadowrun: Critter of the Sixth World Wild Life Hardcover EN

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Item no.: 382804
shipping weight: 0.90 kg
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Product Description

Mark-shattering howls in the night, bared fangs, relentless claws - savage critters are the stuff of Shadowrunner nightmares. With other metahumans, you might get away with good arguments or a little bribe money, but critters know nothing but unrelenting hunger. Whether part of the corporate security armoury or out in the wild, an encounter with critters can quickly turn deadly. But if you know your trade and know how to avoid their teeth and claws, critters can also be a lucrative source of income and reagents. Critters of the Sixth World is the critter rulebook for Shadowrun 6 and contains information on the diverse fauna of the Sixth World and how to deal with them. In addition to the critters in the original edition, you will find another eleven representatives of our fauna, from the Baltic leopard in the north to the Alpine wolverine in the south of the Alliance, exclusively in the German bonus chapter "Critter der ADL". - Format: 20cm x 30cm x 1.5cm - Weight: 920 g - Type: Rulebook Content: - Hardcover - 4-coloured - 208 pages

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