

Item no.: 334203

ZOC05077 - Spinderella - board game (DE, EN, FR, IT), for 2 to 4 players, aged 6 and older



from 29,61 EUR

Item no.: 334203 shipping weight: 0.90 kg Manufacturer: Zoch Verlag

Product Description

Spinderella - board game (DE, EN, FR, IT), for 2 to 4 players, aged 6 and older

Spinderella is a three-dimensional forest novelty with unique rope and play moves.

The spider brothers Roberto and Klaus rope their sister Spinderella by the thread down deep down to where the ant trails run along the forest floor. There the spider girl interferes in the ant marathon, whose winner will determine the winner of the game. While each player tries to get his three ants to the finish line first, Spinderella intercepts the eager crawlers of the competitors from above. To do this, she has to be able to get in close contact with the little marathon runners. A mobile, hollowed-out piece of bark that serves as a protective shield for the ants thus becomes a hard-fought trophy for the termites. However, ants underneath are not only safe but also blocked in their forward movement.

With each move, three dice and the active player decide whether spiders or ants and perhaps also the piece of bark are moved. If you grab an ant with Spinderella's help, you send it back to the start and may also (again) move your own ant forward.

The winner is the one who (first) has brought his three ants to the finish line.

Attention! Not suitable for children under 36 months. Legal minimum age: 6 years, legal maximum age: 99

- Player: For 2 to 4 players, aged 6 and older
 Players 45 to 20 prints 45 and older
- Playing time: 15 to 30 minutes
- Content: 1x ant run field, 1x spider web field, 2x spiders (threadless), 1x yarn spider with 2 magnetic suspensions, 12x ants in 4 colors, 1x spider dice (white), 1x ant dice (brown), 1x picture dice (green), 1x piece of bark, 4x connecting trunks, 4x push buttons, 1x instruction

Specifications

Scan this QR code to view the product All details, up-to-date

All details, up-to-date prices and availability

