

Item no.: 391862

## The Guild of Travelling Merchants

from **34,38 EUR**

Item no.: 391862  
 shipping weight: 1.30 kg  
 Manufacturer: Skellig Games



### Product Description

The Travelling Merchant's Guild-discover new worlds and build a trading empire- 1 - 4 players - ages 14 and up- playing time approx. 45 minutes- the game is in German.A game by Matthew Dunstan and Brett J. Gilbert - artwork by Gerralt LandmanIn The Travelling Merchant's Guild, you embark on a journey of discovery, exploring unexplored territories, founding new settlements and building trade routes. If you proceed skilfully, your already explored territory will grow each round, giving you a better starting point to discover even more in the next round.All players receive an identical game board at the start, on the centre of which they begin their journey of discovery. Terrain cards are used to determine which areas can be explored. The explored areas are marked with small cubes. As soon as an entire region has been explored, a settlement is created, which can be the starting point for further discoveries in subsequent rounds. The more settlements you build, the larger the area you can explore.If you manage to connect the cities already on the map, explore areas with a lighthouse or a shipwreck and make optimum use of the Investigation Cards, you will go down in history as the greatest explorer in the Travelling Merchant Guild.

### Specifications

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