

Item no.: 391861

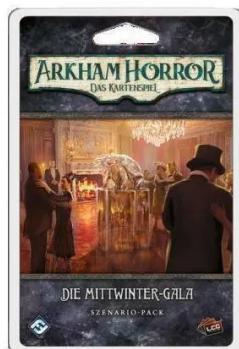
FFGD1180 - Arkham Horror: The Card Game - The Midwinter Gala

from **17,71 EUR**

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shipping weight: 0.20 kg

Manufacturer: Fantasy Flight Games



Product Description

"It was the time of Yule, which men call Christmas, though they know in their inmost hearts that it is older than Bethlehem and Babylon, older than Memphis and all mankind. It was the time of Yule, and I had come at last to the old city by the sea, where my people had dwelt and celebrated feasts in former times, when feasts were forbidden; where they had also commanded their sons to hold a feast once in every century, that the memory and the earliest mysteries might not be forgotten."- H. P. Lovecraft, "The Feast" In The Midwinter Gala, a scenario for Arkham Horror: The Card Game, players experience an entertaining party at which the Lantern Club presents the Jewel of Sarnath. The relic is said to be able to turn dreams into reality. It is up to the players to obtain this powerful artefact and thwart the treacherous plans of the Lantern Club. The scenario can either be played as a stand-alone scenario or integrated into a campaign as a side story. - 1-4 players- 14+ age- 45+ minutesExpansion- Publisher: FFG- Genre: Living Card Game , Card Game- Category: Expert Games- Mechanism: Hand Management, Deck BuildingGame content- Cards 78- Rules 1

Specifications

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