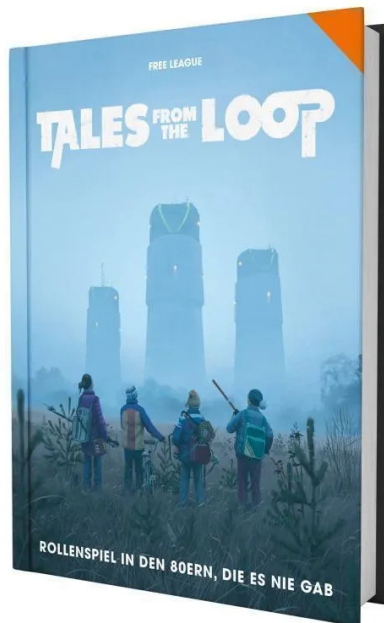


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US88000 - Tales from the Loop - Rulebook, 192 pages (EN edition)

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Product Description

Tales from the Loop - Rulebook, 192 pages (DE edition)

The landscape was littered with equipment and scrap, and everything was connected to the Loop in one way or another. Always visible on the horizon: the giant cooling towers of the Bona reactor with their green obstruction lights. If you put an ear to the bedrock, you could hear the heartbeat of the Loop the whirring of the gravitron, a marvel of engineering and the core of the experiments conducted there.

The works of sci-fi artist Simon Stålenhag, who populated the Swedish suburb of the 1980s with fantastic machines and strange animals, caused a worldwide sensation. Now you can immerse yourself in his amazing world of the Loop in this multi-award-winning role-playing game!

You take on the role of children uncovering mysteries surrounding the Loop. The game system is based on Mutant: Year Zero, which won a silver ENnie for Best Rules at Gen Con 2015.

What this book offers:

Create your unique game characters with all their skills, items, motivations, problems and relationships in just a few minutes.

Explore the mysteries of the Loop in two main settings: one based on the Swedish Mälaren Islands, the other set in Boulder City in the US state of Nevada.

Explore mysteries and overcome challenges with fast and effective rules based on the game mechanics of Mutant: Year Zero.

Play four complete scenarios that together form The Four Seasons of Mad Science campaign.

- Type: Rulebook
- Language: German
- Number of pages: 192

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