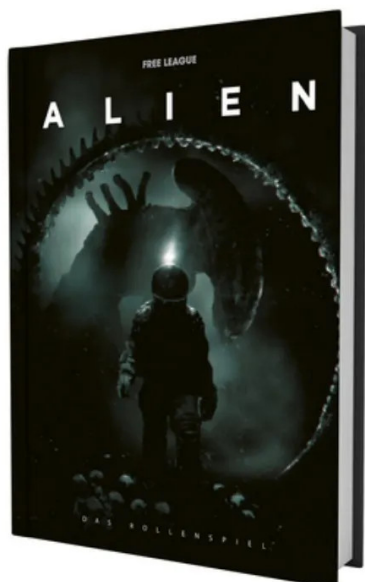


Item no.: 339154

**US88020 - ALIEN The RPG - rules, hardcover, 398 pages (German edition)**

from **52,20 EUR**

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shipping weight: 1.70 kg  
Manufacturer: Ulisses Spiele



## Product Description

ALIEN The RPG - rules, hardback (DE), 398 pages

Space is immeasurable, dark and not your friend. Dying stars emit gamma rays and neutrinos that boil you alive, black holes tear you apart, and the void itself boils your blood and makes your brain cramp. Try to scream and no one will hear you, hold your breath and tear your lungs.

And space is not as empty as you think its limits are constantly expanding. Rival governments wage a cold war of aggression while greedy corporations vie for valuable resources. Colonists reach for the stars at their lives; each new world that is tamed means either abundance or famine. And in the shadow of every asteroid, things lurk, strange, strange, and deadly. Alien Things.

This is the official ALIEN RPG, a universe of body horror and ruthless corporations where synthetic humans play god as space truckers and marines host newborn, gruesome creatures. It's a brutal and unforgiving universe and you are absolutely expendable. Stay alive if you can.

This beautifully illustrated, full-color hardcover book presents the world of ALIEN in 2183 and offers a quick and effective set of rules specifically designed to enhance your ALIEN experience. Universe.

The rules of the game are based on the acclaimed Year Zero engine used in award-winning games like Tales from the Loop, The Forbidden Lands, and Mutant: Year Zero, but adapted and refined around the core themes by ALIEN in the best possible way: Horror and action in the cold gloom of space.

Warning! Not suitable for children under 36 months.

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