

Item no.: 379617

## DW01SET - Foam set for Core Space: Basic game + Purge: Outbreak!

from **27,97 EUR**

Item no.: 379617  
shipping weight: 0.30 kg  
Manufacturer: Feldherr



### Product Description

For safe storage of all miniatures and accessories in the original game box if you don't want your team and equipment to succumb to the rigours of transport through space and time before reaching the Barrens, then the Feldherr foam set suitable for Core Space is just the thing for you. Each of the 27 game figures has its own compartment in the upper foam insert. This provides optimum protection for the colours of the painted figures and sensitive parts. The other compartments are for cardboard and event cards, boards, markers and pens. The biomass container for the expansion also has its own compartment here. The lower foam insert has enough compartments for all terrain pieces and the other cardboard elements as well as the connecting pieces for the set-up walls. The "Purge Board" can also be stored here. The compartments for the terrain parts are designed so that you can insert them when they are joined together. This saves you time, protects your nerves and reduces wear and tear. The soft foam ensures that the terrain pieces cannot bend or scratch during storage or transport. For all-round protection, the inserts are placed on top of each other in the play box and covered with the foam lid supplied. The foldable rubber terrain mat and longer parts, such as the "Hostility Tracker" or the shooting range and movement ruler and also the game instructions, are placed on the foam cover. Details- Chlorine-free and acid-free- Made in Germany Technical details- DWMETI065BO: 308 mm x 308 mm x 65 mm- DWMETJ055BO: 308 mm x 308 mm x 55 mm Contents- 1 foam insert for figures, dice, some cards and tokens (DWMETI065BO)- 1 foam insert for all terrain pieces and the remaining cardboard pieces (DWMETJ055BO)- 1 foam lid

### Specifications

Scan this QR code to  
view the product  
All details, up-to-date  
prices and availability

