

Item no.: 379522

FS11SET - Foam set for Dark Souls: Gaping Dragon

from **21,11 EUR**

Item no.: 379522 shipping weight: 0.30 kg Manufacturer: Feldherr



Product Description

For safe and tidy storage of miniatures and game accessories from the Dark Souls boss expansion "Gaping Dragon" A truly terrifying monster lurking in the depths, its insatiable, cavernous maw waiting for food. An all the more imposing miniature that gets the protection it deserves with this foam set. The foam insert is divided into 5 compartments. A large compartment, cut to the exact size of the miniature, houses the miniature of the Gaping Dragon. Thanks to the precise cut, the figure remains in its softly padded place during transport. Delicate, sensitive parts are optimally protected from damage. If you paint your figure, it will also be protected from abrasion and scratches. There are a total of four compartments for the game material. Two of these are for the cards, one for the large cards (e.g. Data and Behaviour Cards) and one for the small cards, such as the Treasure Cards. The compartments are all equipped with finger-wide cut-outs for easier removal and are of course also suitable for cards with sleeves. A round compartment can be used to store the Health Dials. A compartment remains for the Corrosion Condition Tokens. The set comes with a 35 mm high cover with a cut-out so that the towering parts of the Gaping Dragon are adequately protected. A matching foam cover rounds off the set so that the miniatures are completely surrounded by foam.

Set consists of- 1 full-size foam inlay for miniature and play material (FSMEJA130BO)- 1 foam mat with cut-out (FSMEJB035)- 1 foam lidDetails- Foam inlay Dimensions: 345 mm x 275 mm x 130 mm total height (120 mm usable height + 10 mm foam base)- Foam mat Dimensions: 345 mm x 275 mm x 35 mm total height- High-quality, fine-pored foam-Chlorine-free and acid-free- Made in Germany- Content: 1 piece

Specifications

Scan this QR code to view the product

All details, up-to-date prices and availability

