

Item no.: 377464

3D30SET - Card holder set for Dominion - base cards

from 11,12 EUR

Item no.: 377464 shipping weight: 0.20 kg Manufacturer: Feldherr



Product Description

Dominion involves a lot of stacks of cards. One careless move is enough to mix up the stacks. With this Feldherr set for Dominion, this will no longer happen to you in future. 16 card holders provide a better overview and prevent stacks from tipping over and kingdom, money and point cards from getting mixed up during the game. The table card holders are easy on your nerves and save you time. Everything is quickly to hand without you having to worry about knocking over the stacks. The different colours make them stand out from each other and give you a better overview of your playing cards. It also makes it easier for you to tidy up after the game. The innovative connector system allows you to connect several card holders together. This keeps the stacks in place and prevents them from slipping.

Details- the set offers space for all the kingdom, money and points cards needed to play- the card holders are different colours. This makes it easier to keep an overview- the card holders are designed for cards without a protective cover- the design with 4 small side panels prevents the cards from slipping out of their compartments and mixing with each otherTechnical details- thermoplastic- made from renewable raw materials- no assembly required - ready to play immediately- 3D printed in GermanyTechnical data- One card holder black:External dimensions: 109 mm x 77 mm x 8 mm heightInternal dimensions: 94 mm long x 62 mm wide x 7 mm deep- One card holder green:Outer dimensions: 94 mm long x 62 mm wide x 38 mm deepContents- 10 black Feldherr card deck holders made of plastic for kingdom cards- 3 green Feldherr card deck holders made of plastic for point cards- 3 gold Feldherr card deck holders made of plastic for money cards + curse cards

Specifications

Scan this QR code to view the product

All details, up-to-date prices and availability

