

Item no.: 342262

RAV26949 - Das verrückte Labyrinth Pokmon (DE, NL, PT, ES, IT, GB, FR), for 2 to 4 players, ages 7+

23,⁵³ EUR

shipping weight: 1.10 kg Manufacturer: Ravensburger AG



Product Description

Das verrückte Labyrinth Pokmon (DE, NL, PT, ES, IT, GB, FR), for 2 to 4 players, ages 7+

The cult family game for 2-4 players, ages 7+, is a delight for both children and adults and should not be missing in any game collection. The most famous Pokémon are hiding in this crazy maze. With the popular Pokémon such as Pikachu, Bulbasaur, Charmander and Squirtle, the players in this simple strategy game have to move the paths so skillfully that they can collect other Pokémon. In the end, the rule is: if you can catch the most Pokémon in this board game, you win! The crazy labyrinth is a mixture of board game and placement game for up to four players and promotes spatial thinking and concentration.

In the program for over 30 years, it continues to delight young and old. The classic game includes, depending on age, different game variants for children and the more experienced. The aim of the game is to be the first to find a certain number of Pokémon, depending on the variant you are playing. To do this, the 24 search cards are evenly distributed among the players, face down. Each player takes turns trying to reach the Pokémon depicted on their top card on the game board. But before that, everyone has to move a row of the labyrinth in order to be able to move their pawn afterwards. The players can also move the paths of the maze in such a way that other players are blocked. Because in the end there can only be one winner.

Simple rules, quick access to the game and lots of fun are guaranteed. So on the Pokémon, get set, go! Caution: Not suitable for children under 36 months. Choking hazard due to small parts that may be swallowed.

- Players: For 2 to 4 players, ages 7+
- Playing time: 20 30 minutes

Specifications

Scan this QR code to view the product

All details, up-to-date prices and availability

