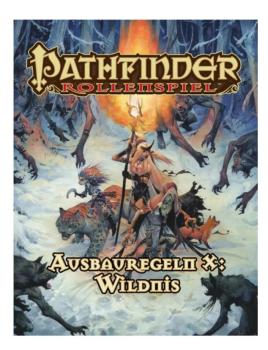


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## US50038T - Pathfinder - Expansion rules X: Wilderness, paperback, 272 pages (German edition)



14,<sup>26</sup> EUR

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## Product Description

Pathfinder - Expansion rules X: Wilderness, paperback (DE), 272 pages

Secrets and dangers await in the untamed wilderness, making them ideal as a backdrop for heroic adventures suitable. Whether adventurers are climbing mountains in search of a dragon cave, hacking their way through the jungle or looking for a holy city long ago swallowed up by the desert sand, this band gives them the tools to survive in the wilderness. With the shape converter, a new, 20-level base class is available, the characteristics of which give animal powers. There are also overviews of Druid sects and rituals, new archetypes, character options, spells and rule elements.

The expansion rules X: Wilderness contain:

- The shape shifter, a new character class, which uses the untamed forces of nature to change shape and bring primitive brutality to the battlefield!
  Archetypes for alchemists, assassins, barbarians, bards, druids, investigators, witches, hunters, kinetics, paladins, villains, Rangers and others.
  Talents and magical items so that characters of all kinds can master the dangers of nature and harness the power of nature by growing magical plants.
  Dozens of spells to help Using, hindering or protecting yourself against the forces of nature.
  New and expanded rules for dealing with mounts, animal companions and confidants.
  A section on the First World with advice, Magic and other elements like the realm of fairies in your campaign e.
  Rule systems for exploring new lands and how you can challenge characters with natural hazards and strange terrain, whether ordinary or magical.

Warning!Not suitable for children under 36 months.

Specifications

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